

The Good Shepherd Catholic Primary Academy Nursery



	ADVENT 1	ADVENT 2	LENT 1	LENT 2	PENTECOST 1	PENTECOST 2
Enquiry Question	I wonder who we all are?	I wonder what happens at night?	I wonder what's in my community?	I wonder if traditional tales are happy tales?	I wonder where the animals live?	I wonder how much we have grown?
Curriculum Enhancement		Camping trip (at Nursery).	Trip to the park.	Trip to Duffy's bakery.	Trip to the library.	Wheel gate trip.
Phonics	Rhyme N1 – To listen to a range of action songs. N2 – To copy and anticipate the rhyming words. Syllables N1 - Introduce rhythm sticks. Learn to stop at start at teachers demand. N2 – Copy actions with rhythm sticks (my turn/your turn) with songs. Blend and segment N1 – Orally blend Old McDonalds animals in the song using puppets. N2 - Old McDonald had a farm – Blend and segment each animal with arm gestures. Initial sounds N1 – Picture cards – emphasizing the sounds they make – e.g., weeee on a slide. N2 – Look at each other's name cards and	Rhyme N1 – To join in with a range of action songs. N2 - To listen to emphasise the rhyming words in texts (repeat stories during story time/book corner) Syllables N1 – Learn to change tempo of taps. N2 – Introduce rhythm sticks and copy simple patterns (my turn, your turn) Blend and segment N1 - If you're happy and you know it – touch your (segment – knees, head, toes, lip, chin, bum) N2 – Fastest finger cards random objects – point to the (blend sounds together) Children repeat. Initial sounds N1 – Introduce teddys on lycra. Teddies jump on lycra when you say sausages. Say lots of other things that begin	Rhyme N1 – To listen to a range of rhyming songs with puppets. N2 – Change rhymes and decide if it rhymes or not. E.g., Jack and Jill got a till, Jack and Jill got a chair. Syllables N1 – Learn to tap loud and quiet with rhythm sticks. N2 - Copy simple words and highlight the syllables with strong emphasis. Blend and segment N1 - Orally blend Old McDonalds animals in the song using puppets. Which one did I say? N2 – What's in the bag? Pull out an object, say it, segment it, then children's turn Initial sounds N1 – Match the teddy to the object. E.g., Michael	Rhyme N1 – To join in with a range of rhyming songs with puppets. N2 – To spot the odd one out 3 rhyming words and one that does not rhyme. Syllables N1 -Copy actions with rhythm sticks (my turn/your turn). N2 – Tap out words counting the syllables. Children predict number of syllables. Blend and segment N1 – With teddies – Touch the teddies segment head/toes/mouth, tummy. N2 - What am I saying? Listen to adult segment word. Choose between 2 objects. All segment together emphasizes on the 3 sounds. Initial sounds	Rhyme N1 – To select songs from the props/cards and repeat rhyming words. N2 – To highlight which words do and do not rhyme from a selection of words cat, hat, mat, sausage. Syllables N1 - Copy actions with rhythm sticks (my turn/your turn) with songs. N2 – To sort words into long and short polysyllabic words. Blend and segment N1 – Fastest finger cards – Can you spot the segment dog, cat, rat, horse, duck, pig). N2 – Read the list segment and blend CVC words using 3 clear pure sounds. Initial sounds N1 – Walking through	Rhyme N1 – To anticipate the missing words in rhymes. N2 – To continue a rhyming string. To build the words with magnetic letters and change the first sound. Syllables N1 – Copy simple patterns with rhythm sticks. N2 – To identify long polysyllabic words and say each differing syllables. Blend and segment N1 – Copy me segment dog, cat, rat, horse, duck, pig) My turn, your turn. N2 – To orally segment and blend CVC words using 3 clear pure sounds. Wooden picture cards. Initial sounds N1 - Look at each

emphasize initial sounds. End of Advent 1: We expect children to be able to join in and respond to group sessions **₩** 💮 Key texts Number

Maths

with s to start.

N2 – Make silly soup things beginning with m can go in the soup.

End of Advent 2: We expect children to be able to discriminate between sounds, copy simple rhythms and copy rhyming words.

likes milk, Tim likes tomatoes. Children to repeat.

N2 - Sort the objects beginning with m and s.

End of Lent 1:

We expect children to be able to copy segmented words, sort words by initial sounds m and s and identify non rhyming words.

N1 - Introduce teddys on lycra. Teddies jump on lycra when you say moon continuant mmmm. Identify m words.

N2 – Sort the objects beginning with r and s.

End of Lent 2:

we expect children to be able to count syllables, sort words by initial sounds r and s, to blend CVC words, sort rhyming words

the jungle - emphasis sounds animal make. N2 - Alphabet card with children's photos - I spv someone's name beginning with...

End of Pentecost

We expect children to be able to copy CVC words to blend and segment, identify initial sounds of friends' names, predict no of syllables.

other's name cards and emphasize initial sounds.

N2 – CVC words and pictures. I spy (segment)... Read the word.

End of Pentecost

We expect children to be able to blend and seament CVC words, to identify syllables in longer words, continue a rhyming string.















N1's - To sing and copy 1, 2, 3, 4, 5 once I caught a fish alive. N2's - Introduce the concept of subitising. Introduce finger numbers - (show me, grow me).

Numerical patterns

N1's - Singing with teddies - What can we make them do? Count up to 5.

N2's - To watch and learn how to add more fruit to the fruit bowl.

Space, shape, and measure

N1's - To model how to use the playdough and

Number

N1's - Join in with the number song 5 fat sausages. Copy actions and words. N2's -Subitise to 1 Show concept of number fingers Understand numeral have order Identify numeral 1 All about number 1 homework Recite numbers to 5.

Numerical patterns

N1's - What can we do with the playdough? Add more playdough to make more things. N2's - Add more sausages/identify which pan has more/fewer (very

Number

N1's Join in with number song 5 current buns. Copy actions. N2's - Recite numbers to 10 How to do careful counting shop. Identify numeral 1 and 2 All about number 2 homework Know that the last number reached when counting a small set of objects tells you how many there are in total (with support).

Numerical patterns

N1's - Collecting beads on sticks. Who has more/fewer? N2's Identify more amount (ducks/toast)

Number

N1's Join in with the number song 5 little ducks. Copy actions. N2's - Subitise 2 Careful counting to 3. Stop at 3 Know that the last number reached when counting a small set of objects tells you how many there are in total (with support) To order numerals 1, 2, 3 All about number 3 homework.

Numerical patterns

N1's - Threading the kevs - Who has more/fewer. N2's - Identify fewer amount (ducks/toast)

Number

N1's Join in with the number song 5 little monkeys. Copy actions. N2's - Recite numbers beyond 10 Careful counting to 4 Order numerals 1, 2, 3, 4 All about number 4 homework Know that the last number reached when counting a small set of objects tells you how many there are in total Predict the number of monkeys as they decrease.

Numerical patterns

N1's - Use the lycra and add more teddies plus counting songs. N2's -

Number

N1's - Join in with the number song 5 little ducks. Copy actions. N2's - Subitise 3 Careful counting to 5 Order numerals 1 – 5 Predict the number of froas during each verse Know that the last number reached when counting a small set of objects tells you how many there are in total. All about number 5 homework.

Numerical patterns

N1's - Use the parachute with lots of teddies - catch them to emphasis fewer.

	resources.	obvious) Predict when 0	Predict when there is 1	Identify when there are	identify where there are	N2's - identify where		
	N2's - Talk about and	sausages left.	bun left.	2 and 3 buns left.	more/fewer monkeys by	there are more/fewer		
	identifies the patterns	Space, shape, and	Space, shape, and	Space, shape, and	pointing to amount	frogs by saying it 'There		
	around them. Make	measure	measure	measure	Identify when there are	are more frogs' There		
	comparisons between	N1's – To model how to	N1's – To model the 3D	N1's – To model how to	2, 3 and 4 monkeys left.	are fewer frogs' Predict		
	objects relating to size.	use the magnet duplo.	wooden blocks. N2's -	connect the magnet 2D	Space, shape, and	how many frogs are left.		
		N2's - Begin to describe	Extend an ABAB	shapes.	measure	Space, shape, and		
		a sequence of events, using words such as	patterns Discuss routes and locations, using	N2's - create ABAB patterns – stick, leaf,	N1's – To model how to connect the train. N2's -	measure N1's – To model how to		
		'first', 'then visual	words like 'in front of'	stick, leaf. Sorting	Notice and correct an	connect mobile.		
		timetable Make	and 'behind'. Begin to	shapes into	error in a repeating	N2's - Shape bingo		
		comparisons between	describe a sequence of	curved/straight	pattern. Make	Make comparisons		
		objects relating to length	events, using words	sides/corners Route	comparisons between	between objects relating		
		Route around the	such as 'first', 'then	around school.	objects relating to	to capacity.		
		Nursery Garden.	story maps.		weight Match shapes.			
	N.A.	voolf			Good news			
	Myself Welcome		Celebrating		Friends			
R.E.	Birthday		Gathering		Our world			
	Judaism		Growing		Hinduism			
	Judaism				Tilliadistii			
	Singing with Mr Walters.							
Music	Band practice with untuned instruments.							
	Finding a beat. Rhythms.							
			Knyu	nins.				
PSHE	Lam made layed by Cod		I am made to love others.		I am made to live in a community.			
	I am made loved by God.		ו מווו ווומטב נט וטעב טנוופוס.		Tam made to live in a community.			
	Get Set 4 PE- An	Get Set 4 PE-	Get Set 4 PE-	Get Set 4 PE-	Get Set 4 PE- Ball	Get Set 4 PE-		
PE	introduction to PE	Fundamental skills	Gymnastics	Dance	skills	Games		
	(movement)		-					
	COMPUTER SCIENCE		COMPUTER SCIENCE INFORMATION TECHNOLOGY Kapow Computing systems and networks 2: Exploring hardware.		COMPUTER SCIENCE Kapow Programming 1: All about instructions			
Computing	INFORMATION TECHNOLOGY							
	<u>Understanding the World</u>							
	Sound button books							
	Sensory toys							
	Mission Merits – tapping the board and selecting the reason.							
		to use the IWB / iPad.						

Using the listening station – turning it on,	
pressing play, stop or pause, selecting a	
song, changing the volume.	



The Good Shepherd Catholic Primary Academy Reception



	ADVENT 1	ADVENT 2	LENT 1	LENT 2	PENTECOST 1	PENTECOST 2
Enquiry Question	I wonder what makes us so special? (All about me)	I wonder what makes the world light up? (Festivals of light/hibernation/Christmas)	I wonder what superpower you have? (Heroes in the community)	I wonder what's through the keyhole? (Traditional tales)	I wonder what's beyond the clouds? (Space)	I wonder what's roaming in the rainforest? (Rainforest)
Curriculum Enhancement		Nativity Theatre trip Authentic Diwali workshop	Firefighter and Nurse visitors Visit to the church	Living Eggs	Visiting the library	Twycross Zoo
Phonics	Initial code Unit 1: a, i, m, s, t. Unit 2: n, o, p. Unit 3: b, c, g, h. Key words: a, is, the to.	Unit 4: d, e, f, v. Unit 5: k, I, r, u. Unit 6: j, w, z Unit 7: x, y. Key words: no, go, he, she, we, be, me.	Revisit units 1-6 (emphasis on manipulation) Unit 7: ff, II, ss, zz. Unit 8: VCC and CVCC words. Key words: was, are, said.	Unit 9: CCVC. Unit 10: CCVCC, CVCCC, CCCVC words. Unit 11: ng, wh, qu, ck. Key words: all, my, for, of ,they, you.	Unit 10: tch, sh, ch. Unit 11: th. Extended code Unit 1: /ae/ <ai> <ay> <ea> <a_e>. Key words: like, come, some, have, her.</a_e></ea></ay></ai>	Unit 3: <ea> Unit 4: /oe/ <o> <oe> <o_e> <oa> <ow> Key words: there, where, were, what who.</ow></oa></o_e></oe></o></ea>
Key texts	The Colour needle Section Sectio	Nativity Story SINNY'S DIWALI With would Hedgebog	Police Police Police	CASTIE THE KING BUILT PARTY AND THE KING BUILT PARTY AND THE CASTIE BEAUTIFUL PARTY AND THE CASTIE BUILDING AND THE CASTIE BUI	Darkest Dark LOOK The tree cre The tree Commented	Rainforests
Maths	Number: Match, sort and compare amounts. Representing and comparing 1,2 and 3.		Number: Representing numbers to 5; One more and one less. Introducing zero; Comparing numbers to 5; Composition of		Number: 6, 7 and 8; Combing 2 amounts; Making pairs. Comparing numbers to 10; Bonds to 10.	

	Composition of r	number 1,2 and 3.	4 ar	nd 5.		
	Shape/Measure: Compare size, mass and capacity, explore patterns. Circle and triangle; positional language.		Shape/Measure: Shapes with four sides; Time. Compare mass and capacity.		Shape/Measure: Length and height; Time. 3D shapes; Spatial awareness; Patterns.	
R.E.	Myself Welcome Birthday Judaism		Celebrating Gathering Growing		Good news Friends Our world Hinduism	
Music	Find the beat Identify, move, clap, and play to the beat.	Rhythms Copy simple rhythms through call and response. Sing a range of well- known nursery songs.	Introduce Untuned Instruments Create rhythms on classroom instruments.	Improvise Create rhythms on classroom instruments using one note.	Compose Create rhythms on classroom instruments using two notes.	Graphic score Make long/short, high/low, fast/slow sounds on classroom instruments. Create a visual representation of sound.
PSHE	Made and loved by God.		Made to love others.		Made to live in a community.	
PE	Get Set 4 PE- An introduction to PE (movement)	Get Set 4 PE- Fundamental skills	Get Set 4 PE- Gymnastics	Get Set 4 PE- Dance	Get Set 4 PE- Ball skills	Get Set 4 PE- Games
Computing	Information technology Computing systems and networks: Using a computer. E-safety through stories.		Information technology Data handling: Introduction to data. E-safety through stories.		Computer science Programming: Programming Bee-Bots. E-safety through stories.	